Numerical simulation of solid particle deposition in ducts

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Particle deposition

- Solid particles suspended in gas or liquid flows tend to *settle* down more or less quickly depending on *relative density* and *particle Reynolds number*. The main mechanism here is *gravity*.
- Particles also may exhibit *adhesion* to the surfaces. Here the main mechanism are the *Van der Waals forces*.
- Deposition by gravity is comparatively more important for large particles.
- Conversely *adhesion* is more important for *small particles*.
- Particle deposition in ducts is generally bad, because
 - ▷ Increases friction and then *pressure drop* along the duct.
 - ▷ Promotes *corrosion*.
 - Increases the *weight load* to the structure. This is important for *very* large ducts.

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Particle deposition in ducts. Industrial problem.

- Case studied is a ventilation duct in a sintering facility for a large steel making plant.
- Medium size pellets are produced from iron mineral small particles in a large oven by *sintering*.
- A certain amount of particles are captured by the aspiration system.
- Due to *environmental regulations* these particles can not be released to the atmosphere. The air/particle mixture is processed in an *electrostatic precipitator*.



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Particle deposition in ducts. The aspiration duct.

Geometry shows the electrostatic precipitator and the duct. The duct is 3.8m wide in diameter, circular section, 30m long, and ends in two legs that fit into the precipitator.

- The duct has a S shape. Due to this bends, the are large recirculation areas, and large amounts of material are deposited.
- There are many problems with this deposition, mainly it causes a large increase in weight load to the structure.



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Particle deposition in ducts. The aspiration duct. (cont.)

Large deposits of particulated material are found. Depth of material may reach 0.5m. Deposits are formed mainly from large particles (typically 500um or more). Dune like structures are formed by the air stream.



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Forces that act on a particle laying on a solid surface:

- Adhesion: force ${f F}_a=-3/_4\pi\sigma d_p{\hat {f n}}$ (Van der Waals)
- Drag: $\mathbf{F}_d = 6\pi\mu r_p^2 f \boldsymbol{\gamma},$

• Weight:
$$\mathbf{F}_m = -\rho_p g \frac{4}{3} \pi r_p^3 \hat{\mathbf{e}}_z$$

• Lift: $\mathbf{F}_l = 9.22(\gamma \mu r_p^2)(\gamma r_p^2/\nu) \,\hat{\mathbf{n}}.$

where

- $\sigma = surface energy density [J/m²].$
- $oldsymbol{ au}_w$ viscous traction at the wall, $au_w = |oldsymbol{ au}_w|$
- γ strain rate tangential to the wall



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Fd

F

1.4r_p



Experimental determination of surface energy

Simple experiments using optical microscopy have shown that particles with $d_p > 30 \mu m$ fall off a steel sheet. From here it can be deduced that $\sigma \approx 3 \times 10^{-6} \text{J/m}^2$.



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Computation of deposition rate

Lift-off and slide-off criteria are computed and compared to the particle weight.

$$F_{\text{lift-off}} = F_v - (F_l - F_a - F_m n_z),$$

$$F_{\text{slide-off}} = |\mathbf{\Pi}_{\parallel}(\mathbf{F}_d + \mathbf{F}_m)| - k_s(-F_v),$$
$$\mathbf{CRIT} = \frac{\max(F_{\text{liftoff}}, F_{\text{slideoff}})}{|F_m|}$$

The colormaps show values of *CRIT* ranging from 0 (blue) to >10 o (red). This allows the determination of zones where dust *is likely to accumulate (blue colors)*.



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Coarse particulated material. The saltation layer

Most of the material are large particles $d_p > 100 \mu m$, typically $d_p \approx 500 \mu m$. We focus then on deposition by *gravity*, discarding *adhesion*. In this case the deposition of flow is limited by the physical process of *saltation*. Consider a certain flow u(z) over a plane surface z = 0. As particles settle by gravity, they start forming a layer of deposited material. However, this does not means that all the particle settle in the layer. They may be captured in a *saltation layer*.



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• The total amount of particle material that is transported (steady state, flat surface) is the *saltation flux* and can be expressed as

$$q_s \approx 2\rho_{\rm air} u_*^3$$
 [kg/sec · m](Bagnold, 1936) (3)

- u_* is the *friction velocity*.
- For flow in a straight duct under the conditions mentioned above $u_* = 0.18 \text{ m/s}$ and $Q_s = 270 \text{ kg/day}$. Two orders lower than the particle flow actually transported.

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Schiller-Naumann model

$$\begin{split} m\dot{\mathbf{v}} &= \mathbf{F}_d + (\rho_{\rm p} - \rho_{\rm fl})\Omega_{\rm p}\mathbf{g}, \\ A_p &= \frac{\pi d_p^2}{4}, \ \Omega_{\rm p} = \frac{\pi}{6}d_p^3, \\ F_d &= \frac{1}{2}C_d({\rm Re})\ \rho_{\rm fl}A_p v_{\rm slip}\mathbf{v}_{\rm slip}, \\ C_d &= \frac{24}{{\rm Re}}(1+0.15{\rm Re}^{0.687}), \\ {\rm Re} &= \frac{v_{\rm slip}\ d_p}{\nu}, \\ {\rm v}_{\rm slip} &= \mathbf{v} - \mathbf{v}_{\rm fl}. \end{split}$$

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Implicit computation of the drag force

For small particles the drag force is dominant, and the solution of the ODE for the trajectory becomes stiff. The relaxation time, i.e. the time that characteristic time in which the particle reaches the terminal velocity is

$$\tau = v_{\rm slip}/g \propto d_p.$$

If $\tau < \Delta t$ then an implicit scheme is needed for the particle tracking algorithm,

$$m\frac{\mathbf{v}^{n+1}-\mathbf{v}^n}{\Delta t} - \mathbf{F}_d(\mathbf{v}^{n+1}) - m'\mathbf{g} = 0.$$

(launch video siderar)

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Results after inclusion of horizontal and vertical deflectors

This modification (rotation of deflectors plus installation of vertical deflectors) was adopted. After operation of the plant for several month, it was concluded that *dust deposition was reduced by 1/10th*.



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We made extensive use of *Free Software* (http://www.gnu.org) as GNU/Linux OS, MPI, PETSc, GCC/G++ compilers, Octave, Open-DX among many others. In addition, many ideas from these packages have been inspiring to us.

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